		//		Name				Player	Poi	nt Total
	WIZARI	<u> </u>	~ ~					_	_	ent Pts
	WOR	LD	•	Appear						
ST		]	₩		CURRENT	]	MOVE	1		
DX		]	Will			]				
IQ		]	per		- Г	]	DR	]  ]		
-~	<u> </u>	_	' ——		CURRENT	_	,			
#1		]	FP			]				
	LIFT (ST × ST)/5 SPEED								TION MOD	
	NCUMBRAI				CTIVE DEF		ES	Appearance Status		
	$(0) = BL$ $(1) = 2 \times BL$		_   <b>D</b>	odge	Parry	$\neg \vdash$	Block	Reputation		
Mediu	$m(2) = 3 \times B$	L	_							
1 -	$(3) = 6 \times BL$ $(4) = 10 \times 10$	 BI.	-							
77 7704			AGES & I	PERKS			<u></u>	Sk	(ILLS	
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SPELLS Spell Name	Class	Skill	Time	Duration	FP to Cast	FP to Maintain	[ ] [ ]	СН	WIZARDING WORLD CHARACTER SHEET  SPEED/RANGE TABLE For complete table, see p. 550.  Speed/ Linear		
								SPEED For con			
								Rar Mod	ıge	Measu	ear rement /speed)
								Clos	e	0-5 yds	0*
								Shor	rt	6-20 yds	-3
								Med	ium	21-100 yc	ls -7
							[ ]	Long	g	101-500 y	rds -11
							[ ] [ ]	Extr	eme	501+ yds	-15
								Speli		lways at -1	
											Location
CHARACTER NOTES				MONEY					tar	-2 -3 -4 -5 -7	Torso Arm/Leg Groin Hand Face Skull ttacks can at -3 or
				POSSESSIO Item	ONS				Cos	st	Weight
									_		
						Totals:					Lbs.