



Hand Weapons Weapon	Damage	Reach	Parry	Notes	Cost	Weight
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Ranged Weapons Weapon Da	amage Acc Range	RoF Shots Bulk Notes		Cost Weight
Speed/Range Table For complete table, see p. 550.  Speed/ Linear Range Measuremen Modifier (range/speed) Close 0-5 yds 0-7  Short 6-20 yds -3  Medium 21-100 yds -7  Long 101-500 yds -1  Extreme 501+ yds -1	Modifier Location  0 Torso  -2 Arm/Leg  -3 Groin  -4 Hand  -5 Face  -7 Skull  Imp or Pi attacks can target vitals at -3 (x3 dmg) or eyes at -9 (x4 dmg)   Coins	Possessions Item	Location	Cost Weight
* in melee combat, ranged attacks suf a penalty equal to Bulk of the weapon	ffer			
Character Notes				
		Totals:		\$ Lbs.